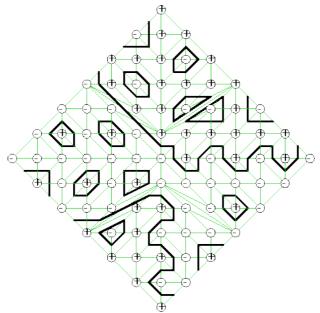
PATCHWORKING (1st module)

The 16th of the 23 problems for the 20^{th} century, published by David Hilbert in 1900, was devoted to the topology of smooth algebraic curves on the real projective plane. Everybody knows that every such curve of degree 2 is an ellipse, which is the boundary of a topological disc. An interesting problem for a 2^{nd} year student is to prove that every curve of degree 4 consists of the boundaries of ≤ 4 disjoint discs or two nested discs. For the degree 6, even Hilbert himself was unable to complete the classification: he knew that every such curve consists of the boundaries of ≤ 11 discs, and, in the case of exactly 11 discs, at most the following three cases are possible:



However, he did not know whether the 3^{rd} of these cases takes place for any curve of degree 6. It was not until 1969 that Gudkov constructed an example of such a curve.

Hilbert's 16th problem was the starting point for modern real algebraic geometry (the study of geometry and topology of zero loci of real polynomials), and Gudkov's construction is a special case of one of the most important tools in this science: Viro's patchworking. This tool allows to construct polynomials with a prescribed topological type of the zero locus. For instance, here is the patchworking construction for Gudkov's curve:



http://www.pdmi.ras.ru/~olegviro/educ-texts.html

<u>Program</u>: Introduction to real algebraic geometry, Harnack's curve inequality, Viro's patchworking, moment maps, \mathbb{R}_+ -toric varieties, proof of the patchworking theorem.

References: Viro's textbooks (http://www.pdmi.ras.ru/~olegviro/educ-texts.html)

<u>Prerequisites</u>: The course can be taken by 2nd year students and higher, and will be accompanied by the research seminar Convex Geometry and Intersection Theory.